

Simulated Performance of an FIR-Based Feedback System to Control the Electron Cloud Single-Bunch Transverse Instabilities in the CERN SPS

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LARP



Outline



> The problem

Modeling

Control System

Future Works

Conclusions





Transverse instabilities observed in SPS beams due to electron clouds, see presentation by C. Rivetta et al. (SLAC) and J. L. Vay et al. (LBNL)

Interaction between e-cloud and beam leads to large transverse oscillations

Possible solution: Feedback System to control beam transverse motion, (see J.L.Vay et al. Proceedings of IPAC 2010, [1]).

Use of the Particle-In-Cell framework Warp-Posinst



Feedback Model



Scheme of the overall system:







> WARP quasistatic model similar to HEADTAIL, QuickPIC. (see presentation by J.L.Vay. et al.)



Option of using POSINST to get secondary emission of electrons; <u>Uniform Ecloud</u> <u>density distribution</u> used in our runs.



Comparison with SPS Data - I



Observation of SPS June 2009 measurements:

Instabilities within bunches due to Electron Cloud. Head and Tail splitting. (see J. Fox et al. Proceedings of IPAC 2010 [2])

> Frequencies within bunch and estimated bandwidth of instability signal.





Comparison with SPS Data - II



\geq Open Loop simulation shows tuneshift, SPS nominal $\beta y = 0.185$

Open Loop simulation, FFT window of the bunch displacement plot for each turn



Tune Video Open Loop - 20 stat - window= 100 turns - step = 1 turns - frame at turn : 1





<u>Goal of the Feedback System</u>: stabilize the bunch due to the e-cloud induced instability ideally for all the operation conditions of the machine.

Key parameters for the Feedback Design:

- > Minimum **Gain** required for stability
- > Delay in the Control Action
- > Achievable Bandwidth
- Frequency Response of the Pick-up, Power Amplifier and Kicker

Minimize noise injected by the feedback to the beam



Characteristics of Digital Filters:

<u>Programmable</u>, i.e. its operation is determined by a program stored in the processor's memory

> Very much <u>versatile</u> in their ability to adapt to changes in the characteristics of the signal

> Fast DSP processors can handle complex combinations of filters in parallel, making the hardware requirements relatively simple and compact





Filter Requirements:

- Remove static orbit offset
- Remove out of band signals
- Phase shift

> A Finite Impulse Response (FIR) filter is non recursive, while an Infinite Impulse Response (IIR) filter is recursive.







> The FIR Filter has **5 taps** to process bunch slices.

> Each measurement $y_i(k)$ is processed following the algorithm:

 $z_i(k) = a_1 y_i(k-1) + a_2 y_i(k-2) + \dots + a_n y_i(k-N)$

Where y = vertical displacement, i = slices, k = turns, N = 5.

➢ If the Amplifier/kicker/cable are ideal (no bandwidth limitation), the complete feedback system with gain G can be modeled as:

 $C_i(k) = G z_i(k)$

Where $C_i(k)$ is the kick signal applied at the *i*th slice at turn k

Using <u>64 slices</u> of the bunch. Applying kick with <u>1 turn delay</u>



Filter Bode Plot

Transfer function for a 5 TAP FIR Filter



0.3 0.2 Coefficients ø 0.1 0 -0.1 -0.2 -0.3 1.5 2 2.5 3 3.5 4.5 5 1 4 Taps 20 Magnitude [dB] 10 0 -10 -20 -30 -40 0.1 0.2 0.3 0 0.4 0.5 Fractional Tune Tune = 0.185, Mag = -0.22387 dB, phase = 89.275 deg 150 Phase [deg] 100 50 0 -50 -100 -150 0.2 0.3 0 0.1 0.4 0.5

Fractional Tune

ECLOUD10 Workshop, Cornell University, Ithaca, USA, October 8-12, 2010

E-cloud SPS feedback simulations – R. Secondo et al. 12



Feedback System Performance - I





> All simulations were run at Injection Energy E = 26 GeV and with a uniform electron distribution of De = 10^{12} electrons, using a single bunch of $1.1*10^{11}$ protons.



Feedback System Performance - II



Closed Loop results with No Limit on the Kick applied on the bunch

Slice#40, Displacement - Vertical Plane - E = 26 GeV - Nppb = 1.1*1e¹¹Closed Loop Run No Limit on Kick - Max Displ = 127 Slice#20, Displacement - Vertical Plane - E = 26 GeV - Nppb = 1.1*1e¹¹Closed Loop Run No Limit on Kick - Max Displ = 51 Vertical position [µm] Vertical position [µm] 100 40 50 20 0 and many many many many and the second of the second s 0 -50 -20 100 -40 0 200 400 600 800 1000 0 200 400 600 800 1000 turns turns Tune from turn 1 to turn = 1020Tune from turn 1 to turn = 1020 Normalized power [a.u.] Normalized power [a.u.] 0.8 0.8 0.6 0.6 0.4 0.4 0.2 0.2 0.3 0.1 0.2 0.4 0.5 0 0.1 0.2 0.3 0.4 0.5 0 **Fractional Tune Fractional Tune**

Single Slice vertical displacement in the TAIL

Single Slice vertical displacement in the HEAD





Limiting the Electric Field in the Kicker reduces the possibility of stabilizing the bunch via feedback system.

Max Electric Field of the Kicker limited at 300 kV/m







Comparison between Open Loop emittance growth and Closed Loop with Kick Limitation at 100 kV/m and 300 kV/m, 500 kV/m and with No Limitation:



Average vertical emittance Kick limits comparison

> What Limit on the kick can we tolerate to keep controlling bunch instabilities considering higher e-cloud densities?





> Develop the Feedback System model, making it more realistic:



Noise

> Can we still control the single-bunch instability using a reduced number of samples? Pick up sampling rate of 4 Gsamples/sec. Rms Bunch Length: 1 ns.

Introduce noise in the Feedback chain.



Future Plans



Improve the Feedback Model, adding all the components that are necessary in order to understand the limits and requirements for the Design of the System

> Apply the model to Multibunch simulations

Analysis of experimental data took at CERN in 2010 and planning of new MDs





Transverse single-bunch instabilities observed in the SPS at CERN due to ecloud effect.

> A Feedback Control System is a possible solution

Use of WARP/POSINST framework to simulate the e-cloud effect in the SPS incorporating it with the model of a Feedback using an FIR filter as a first approach to represent the processing channel

Future developments will lead to a more realistic system and understanding of limit parameters and requirements of the System





[1] - "Simulation of Electron Cloud driven instability and its attenuation using a feedback system in the CERN SPS". J. L. Vay, J. M. Byrd, M. A. Furman, R. Secondo, M. Venturini, LBNL, USA; J. D. Fox, C. H. Rivetta, SLAC, USA; W. Hofle, CERN, Switzerland. Proceedings of IPAC 2010, Kyoto, Japan.

▶ [2] – "SPS Ecloud Instabilities - Analysis of machine studies and implications for Ecloud Feedback". John Fox, Themis Mastorides, Georges Ndabashimiye, Claudio Hector Rivetta, Daniel Van Winkle (SLAC, Menlo Park, California), Riccardo de Maria (BNL, Upton, Long Island, New York), Wolfgang Höfle, Giovanni Rumolo (CERN, Geneva), John Byrd, Miguel Furman, Jean-Luc Vay (LBNL, Berkeley, California). Proceedings of IPAC 2010, Kyoto, Japan.