

Simulating e-cloud induced coherent tuneshifts using POSINST: first results

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Coherent tuneshifts are calculated from 3D averages of e-field over bunch density



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Kick received by bunch particle $\Delta y' = \Delta s \left(\frac{d^2 y}{ds^2}\right)_{EC} = \frac{q\Delta s}{v_0 p_0} E_y(x, y, s = s_i; t),$ at eCloud station $s = s_i$

Equation of motion for centroid of k-bunch in train $\frac{d^2 \langle y_k \rangle}{ds^2} + \kappa_y(s) \langle y_k \rangle = \frac{q}{v_0 p_0} \sum_{i=1}^{q} \delta(s - s_i) \Delta s_i \int dx dy dz E_y(x, y, s_i; k, z) \rho_k(x, y, z).$

Assume interaction with eCloud is dominated by first moments (centroids) of bunches $\frac{q}{v_0 p_0} \int dx dy dz E_y(x, y, s_i; k, z) \rho_k(x, y, z) \simeq \sum_{j=1}^k C_{kj}^{(i)} \langle y_j \rangle.$

Assume coupling coefficient are diag	gonal $\frac{d^2 \langle y_k \rangle}{ds^2} + \kappa_y(s) \langle y_k \rangle = \langle y_k \rangle C_{kk}^{(i)}$
Coefficient is supposed to be independent of centroid offset	$C_{kk}^{(i)} = \frac{q}{v_0 p_0 \langle y_k \rangle} \int dx dy dz E_y(x, y, s_i; k, z) \rho_k(x, y, z)$
Tuneshift contribution from eCloud station $s=s_i$	$\Delta \nu_y(k) = \frac{1}{4\pi} \beta_y(s_i) \Delta \kappa_y(s_i) \Delta s \qquad \Delta \kappa_y(s_i) = -C_{kk}^{(i)}.$

Recent POSINST developments



- POSINST has already the capability of determining eCloud induced wake fields by displacing bunches in train one at the time.
 - e-fields generated by e⁻ calculated using Bassetti-Erskine like formulas (and summing over all electrons) – some approximation to handle image charges.
 - no average on z
- Extend existing capability
 - by allowing for offset of all bunches in train at once
 - for efficiency, option to use for e-fields the solution to the Poisson equation that POSINST already employs to calculate electrons-to-electron space-charge kick
 - do averaging over x,y; option to average over z of bunch densities
 - introduce option to have a witness bunch following bunch train (with same charge as the other bunches). It is possible to have the witness bunch span trailing region in a single run w/o need to start anew.
 - output is
 - Ex and Ey averaged in x and y as a function of z (for each slice)
 - Ex and Ey averaged over x,y, and z for each train bunch and witness bunch
 - Tuneshifts determined by post-processing POSINST output



- Use CesrTA tuneshift measurement setting of April/2007 (POSINST input deck set up and kindly provided by G. Dugan)
- 1.885 GeV; 11 bunch trains with uniform 14 ns bunch spacing; 0.75 mA/bunch
- In simulations I mostly used SEY=2 and reflectivity 15% (I did some exploration of sensitivity of results to values of these parameters)
- For speed I mostly used 31 kicks (or bunch slices); not big differences found when using 51 kicks.
- 10,000 photo(macro)electrons
- Following simulation results are for positron bunches in DRIFTS and Soft-DIPOLES (for relevant parameters like beta functions, radiation deposition, etc. see spreadsheet LatticeRadiationWeights.xls by G. Dugan)



DRIFTS



DRIFT:: Vertical motion: tuneshift largely independent of leading bunches offset





DRIFT:: Vertical motion: tuneshift not very sensitive to value of reflectivity





DRIFT:: Vertical motion: using 32 or 51 kicks yields about the same results





DRIFT:: Vertical motion: dependence on SEY apparent only in last bunches of train





DRIFT:: Horizontal motion: <Ex> is not anti-symmetric under inversion of dx sign





DRIFT:: Horizontal motion: <Ex> is about independent of dx over first 2-3 bunches.

DRIFT:: Horizontal motion: confirm insensitivity to reflectivity as in the y-plane.

DRIFT:: Horizontal motion: some sensitivity to presence/absence of offset in leading bunches.

Soft DIPOLES

Soft DIPOLE:: Vertical motion: tuneshift sensitive to value of reflectivity

Soft DIPOLE:: Vertical motion: data points become more scattered when offset is smaller

Soft DIPOLE:: Vertical motion: insensitivity to offset of leading bunches

Soft DIPOLE:: Horizontal motion: max x-tuneshift about 1/7 of max y-tuneshift

Soft DIPOLE: Horizontal motion: data points look more scattered at smaller offset

Soft DIPOLE:: Horizontal motion: tuneshift is sensitive to offset in leading bunches

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