

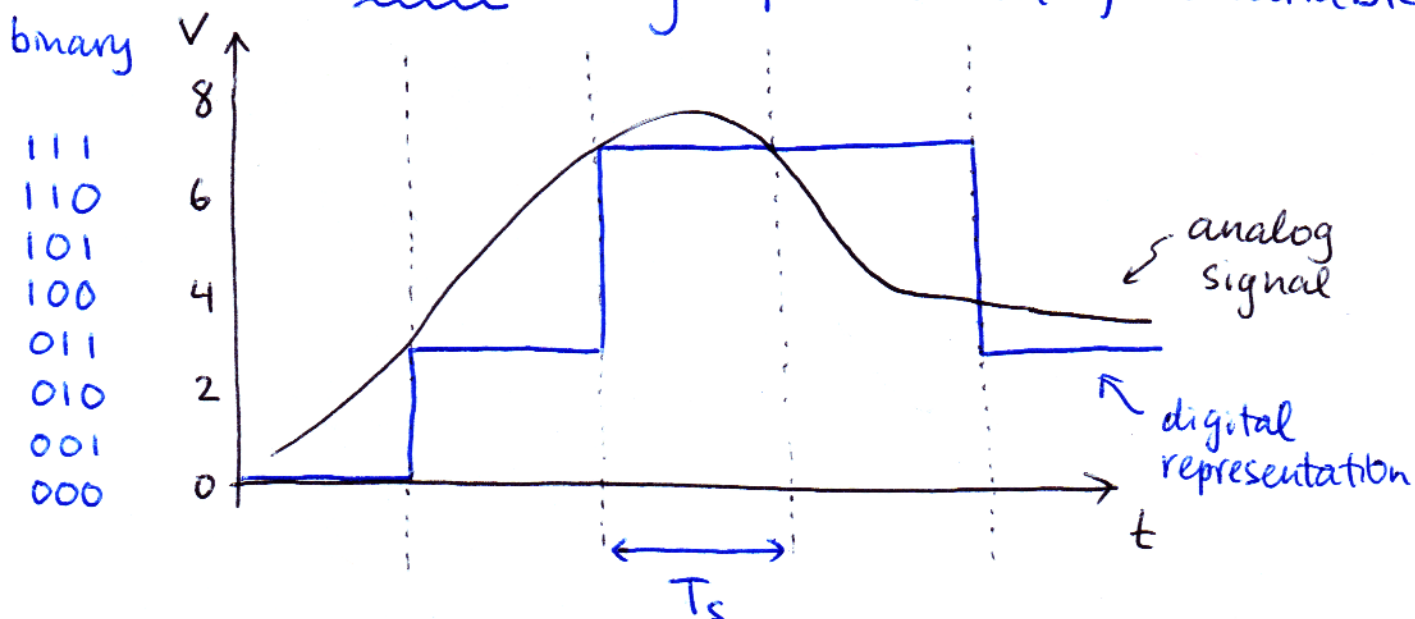
Lecture 36

A/D and D/A converters

- most physical variables are analog
- humans respond most efficiently to data represented in analog form
 - ⇒ must perform A/D & D/A conversion to utilize computers & digital circuitry

Digital representation of info (time varying)

- sampling time $T_s = \frac{1}{f_s}$
- use n-bit binary representation of a variable



- both sampling time and # of bits affect fidelity of representation

i) # bits - precision (smallest variation that can be still represented)

E.g. 10V p-p signal, n = 10 bits

$$\Delta V_{min} = \frac{V_{range}}{2^n - 1} \approx 10mV$$

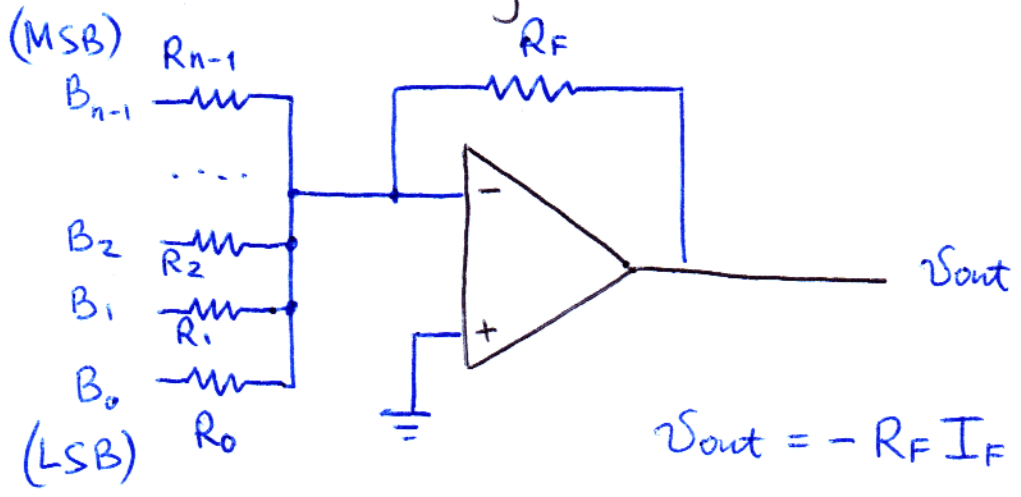
(if using the full range of D/A or A/D converter)

2) sampling rate $f_s = \frac{1}{T_s}$ determines the highest freq. content (actually $f_s/2$) ← sampling theorem

D/A conversion

VALUE = $2^{n-1} B_{n-1} + \dots + 2^0 B_0$

recall summing circuit



logic volt. levels (0-5V)

$$V_{out} = -R_F I_F$$

$$= -\left(\frac{R_F}{R_{n-1}} B_{n-1} + \dots + \frac{R_F}{R_0} B_0 \right)$$

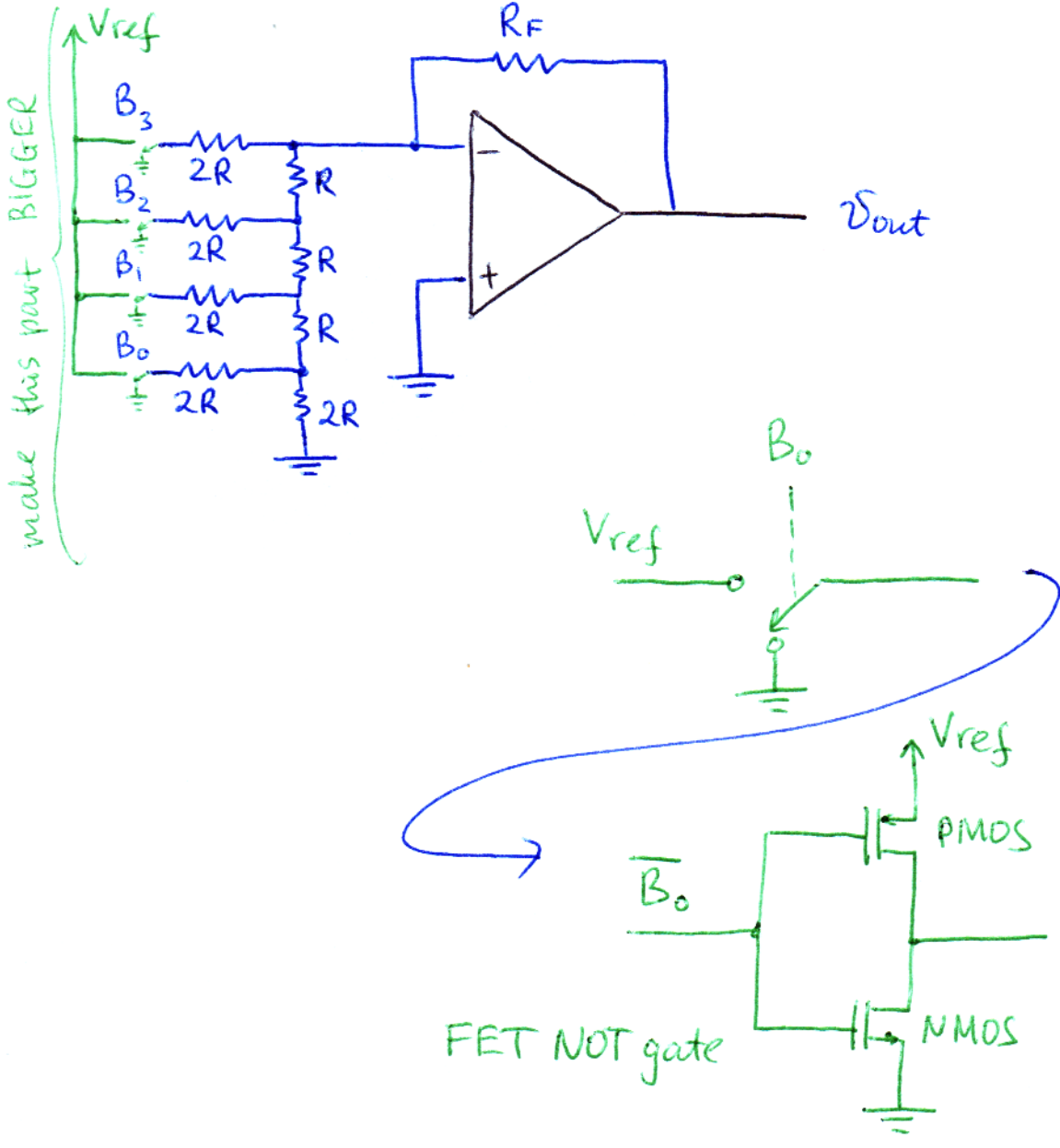
Assume $R_0 = R, R_1 = \frac{R}{2}, \dots$

$$V_{out} = -\frac{R_F}{R_0} (2^{n-1} B_{n-1} + \dots + 2^0 B_0)$$

Problems

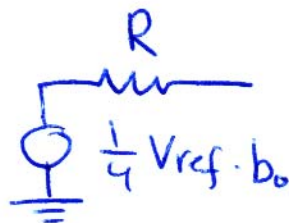
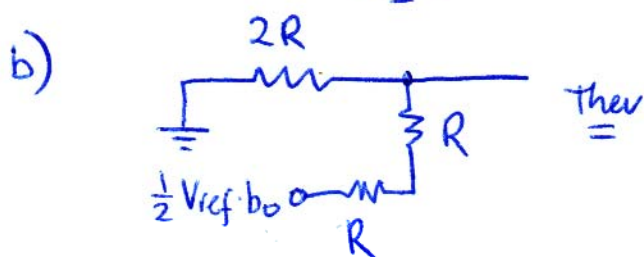
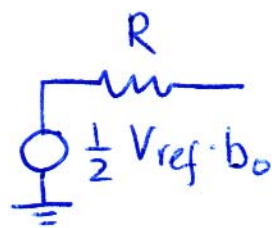
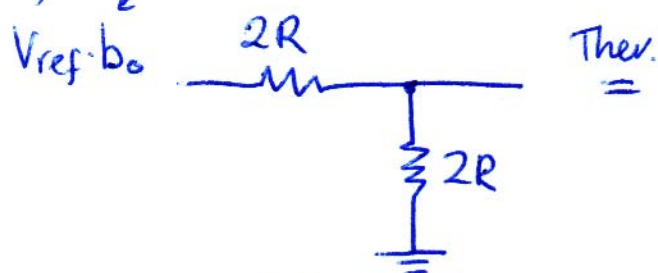
- 1) R's must be very accurate
e.g. 16-bit $\sim \pm 0.0015\% \left(\frac{R_F}{R_{n-1}}\right)$ accuracy
- 2) large range of R's
- 3) B_{n-1}, \dots, B_0 must be just as accurate

R-2R ladder D/A converter (DAC)



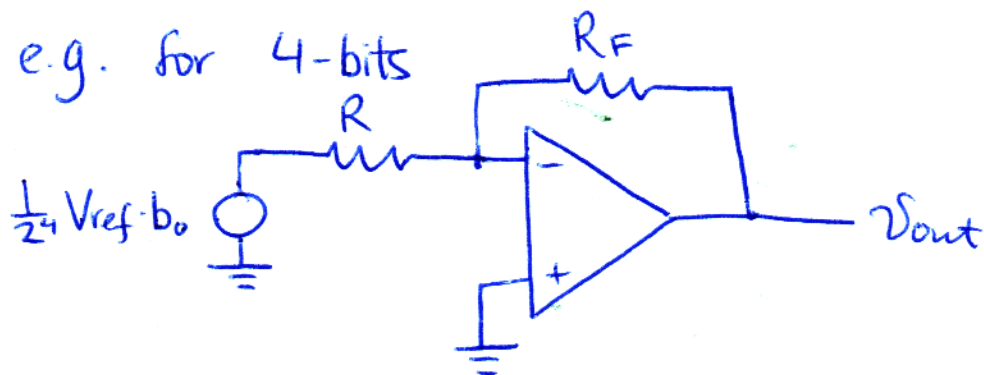
starting from LSB

a) digital "0" or "1"



c) etc. : Thev. resistance is always R
 Thev. voltage $\Rightarrow \frac{1}{2}$ for each stage

e.g. for 4-bits



"Activate" each bit by superposition to get

$$V_{out} = -\frac{R_F}{2^n R} V_{ref} (2^{n-1} b_{n-1} + \dots + 2^0 b_0)$$

n-bit DAC

- widely used
- (another widely used type $\Sigma \Delta$ modulator, next week)