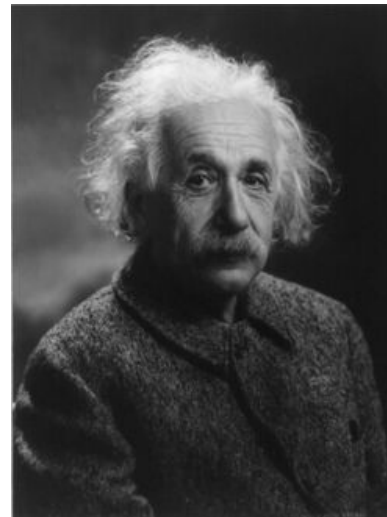


- Finish 2-slit interference
- Photoelectric Effect



Robert A. Millikan
(1868 –1953) 1923
Nobel Prize for his
measurement of the
charge on the
electron and for his
work on the
photoelectric effect.



Albert Einstein
(1879 – 1955)
1921 Nobel
Prize in Physics
for his 1905
explanation of
the photoelectric
effect.

Recap

- some experiments in conflict with classical physics
⇒ New theoretical framework: **Quantum Mechanics**
- **Classical Physics** works well in its regime of validity.
- **Correspondence Principle**: Quantum predictions and classical predictions need to agree in the limit of large quantum numbers.

I The Experimental Basis of Quantum Mechanics

I₁ Evidence for photons

I_{1,2} Interference: The double slit

coherent incoming wave

$E_0 \cos(kx - \omega t)$

$E_0 \cos(kx - \omega t + \delta_0)$

$\delta_0 = 2\pi \frac{d \sin \theta}{\lambda}$

Classical picture: Interference of waves

To get total field amplitude on screen: add amplitudes of the two wave (not intensities!):

$$E_{\text{total}} = E_0 \cos(kx - \omega t) + E_0 \cos(kx - \omega t + \delta_0)$$

have: $E_{total} = E_0 \cos(kx - \omega t) + E_0 \cos(kx - \omega t + \delta)$

if $\delta_0 = 2\pi$ (integer) $\rightarrow E_{total} = 2 E_0 \cos(kx - \omega t)$
const. interference

if $\delta_0 = \pi$ (odd integer) $\rightarrow E_{total} = 0$: destructive
interf.

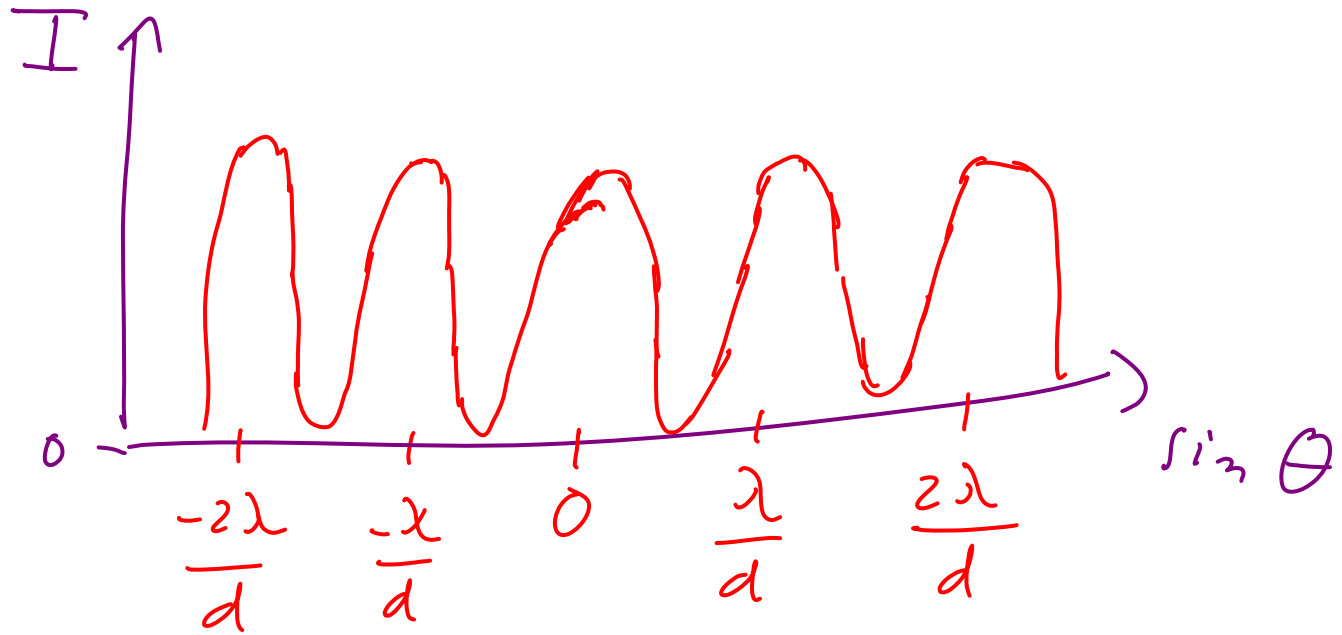
\Rightarrow resultant intensity I at screen $\propto (E_{total})^2$

$\Rightarrow I \propto E_0^2 (1 + \cos \delta_0) = E_0^2 (1 + \cos(\frac{2\pi d \sin \theta}{\lambda}))$

$[\cos x \cos y = \frac{1}{2} \{ \cos(x-y) + \cos(x+y) \}]$

θ : angle to
screen

Intensity variation



What would one measure if one would turn the intensity of the light source way down (use photo-multiplier, CCD's, or photographic paper as light detector)?

A. Same interference pattern with reduced intensity.

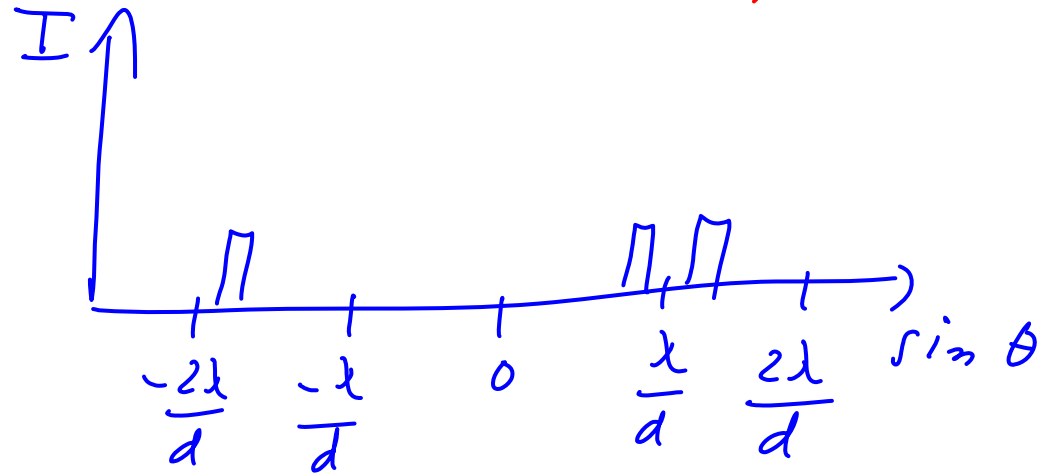
B. Interference pattern is gradually built up.

C. No interference pattern: Intensity is uniform distributed.

D. Something else

Experiments at low Intensity (1909)

⇒ Intensity seems to arrive in bunches / chunks of signal localized in position and time!

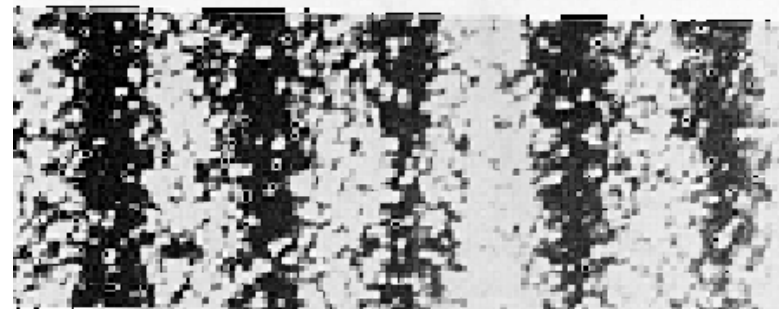
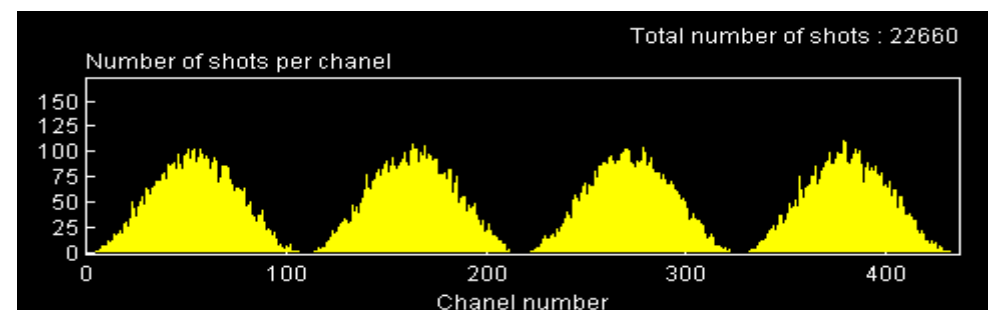
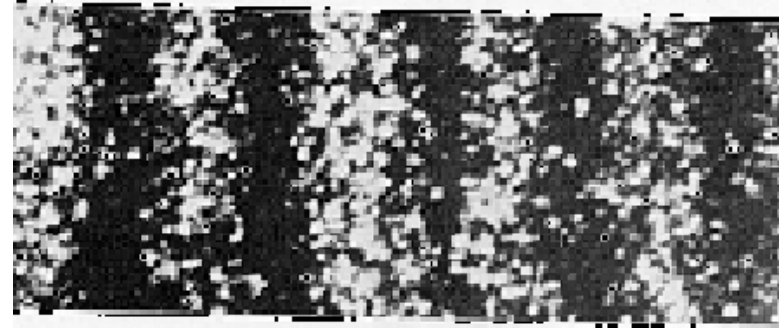
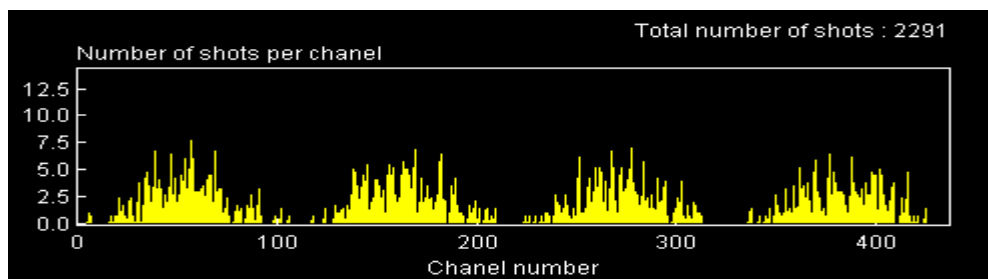
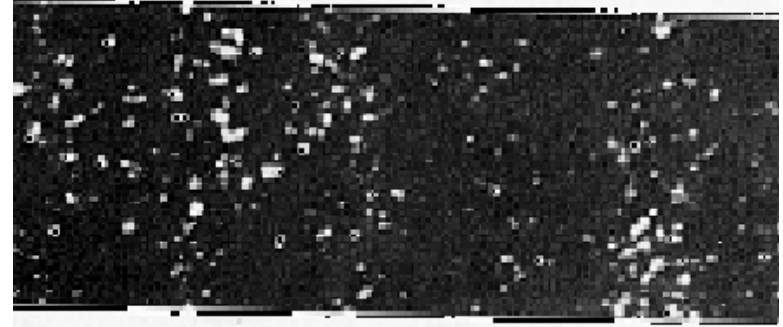
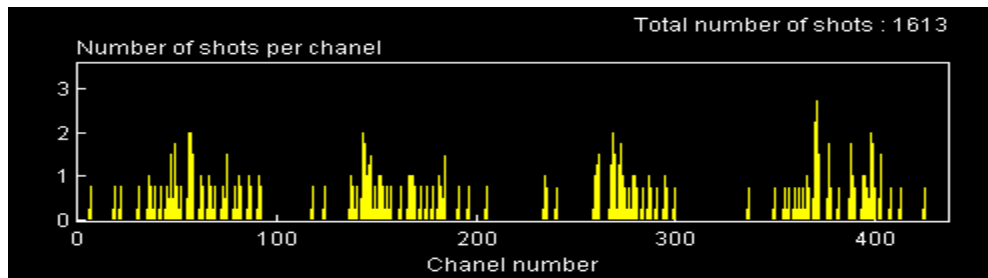
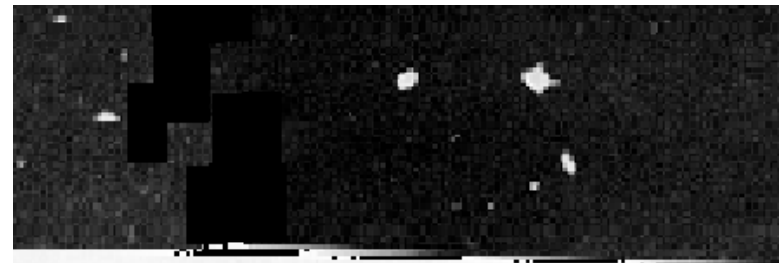
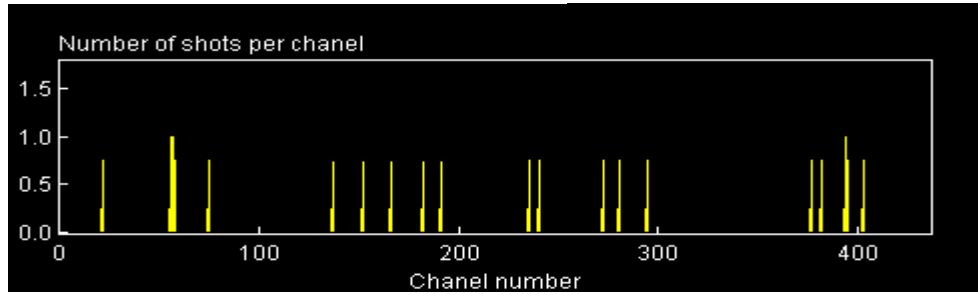


⇒ Photon

⇒ classical pattern is built up gradually

⇒ correspondence is good for large number of counts (→ correspondence principle!)

⇒ radiation acts more like a particle when interacting with screen!



But: Idea of localized intensity goes against the whole concept of Maxwell's equation!

But: If light intensity localized like a particle, how do you get interference pattern?

- need waves!
- Mustn't light - as a particle - travel in a straight line?
- Need both slits open simultaneously to get interference pattern

But: How can a particle go through both slits at once to produce an interference pattern?

Would we get the same interference pattern, if first slit #1 is open and slit #2 is closed, and then slit #2 is open, and slit #1 is closed?

A. Yes

B. No, need to have both slits open simultaneously to get interference pattern.

If light is a particle (the photon), how can a single particle go through both slits at once to produce an interference pattern?

A. Photon “splits” in two halves.

B. Need to have at least two photons at any give time to produce interference pattern.

C. Can not conclude that photon must have passed through either one slit or the other.

Can one predict where a given chunk of light
(photon) will arrive at the screen?

A. No

B. Yes

C. Maybe

Quantum Picture:

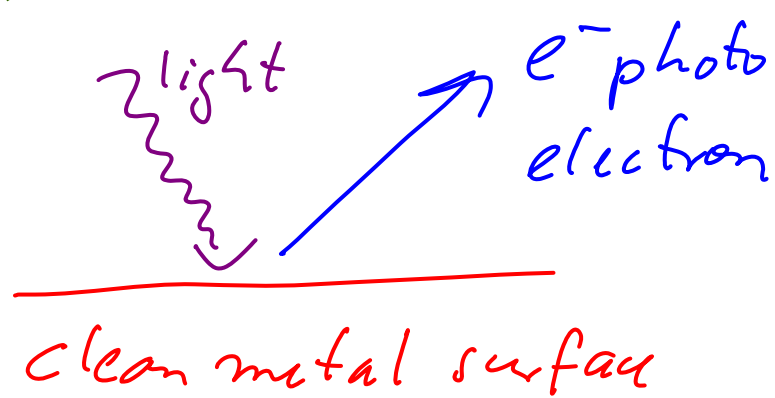
- Example of wave-particle duality:

≈ Light is composed of photons whose motion must be described by an analysis that closely parallels the classical wave description in terms of interfering amplitudes from both slits

⇒ "wave equation"

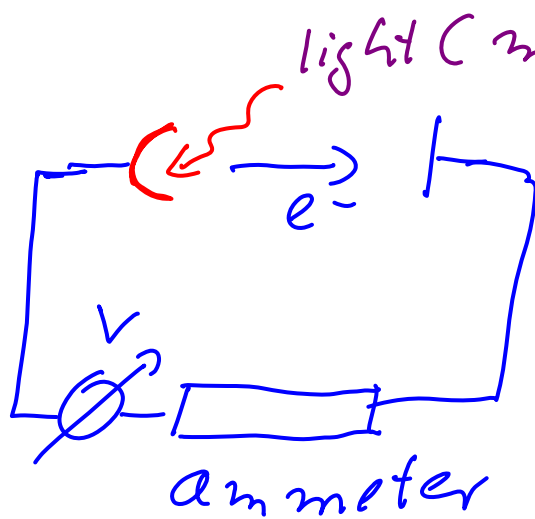
- There is an unpredictability and randomness about where individual photons arrive.
- Classical $I \propto (E^2)$ pattern gives probability distribution for finding photons on the screen

I_{1,2} The Photoelectric Effect



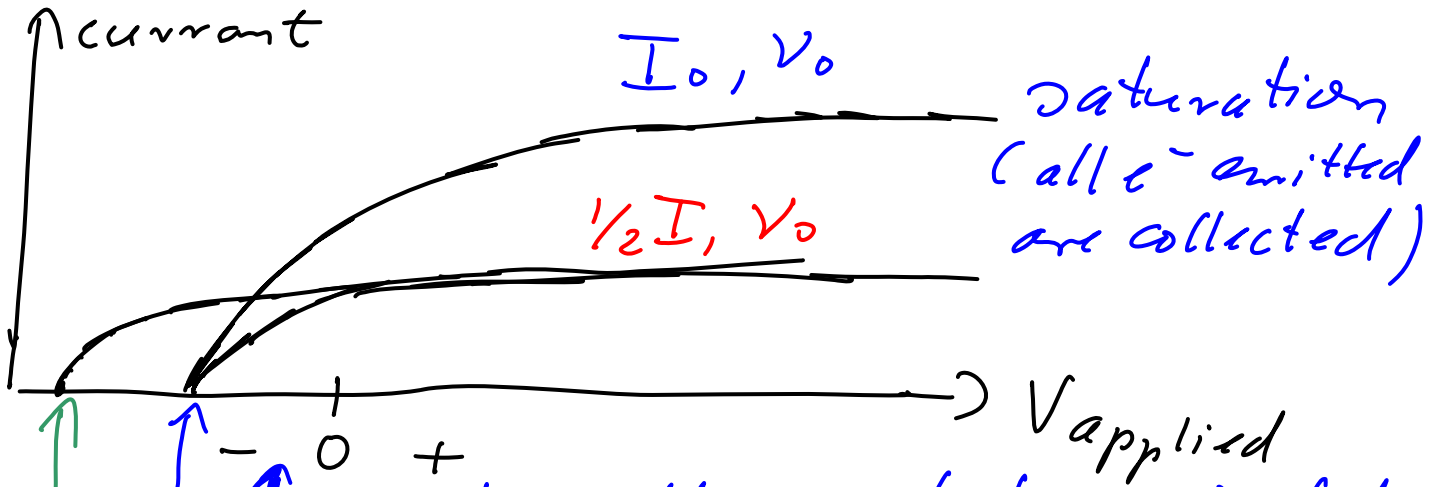
Electrons ejected from metal surface by light of sufficient frequency

1914 Millikan



- measure current vs. voltage
- a) Intensity I_0 , frequ. ν_0
 - b) $I_0/2$, ν_0
 - c) I_0 , $2\nu_0$

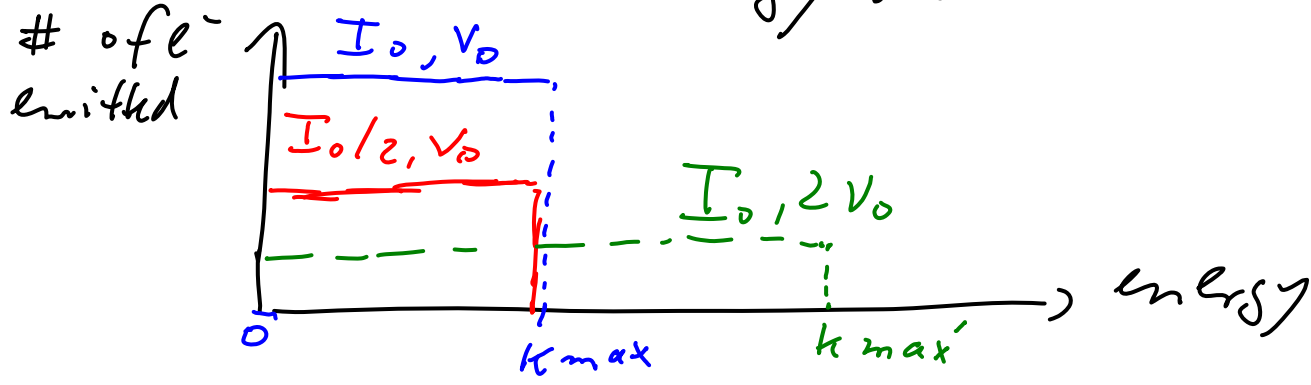
Results:



negative voltage \Rightarrow electrons ejected with kinetic energy
 V_0 : stopping potential: all (even fastest) electrons are stopped $\Rightarrow K_{\text{max}} = |eV_0|$

K_{max} depends linearly on light frequency ν , but not intensity I

• convert to energy distribution of emitted electrons:



- 1) Increase in intensity of light increases # of photoelectrons, but not max kinetic energy!
- 2) For frequencies below a characteristic cutoff frequency (depends on metal used), the photoelectric effect does not occur, no matter how high the intensity
- 3) K_{\max} goes linearly with frequency ν
- 4) "No time lag" between initial illumination and first photoelectrons, even at low intensity!

1-4) are in conflict with classical picture!
(Electric wave "shakes" electrons and gives them energy. Eventually electrons have enough energy to escape from the metal)

Photoelectric effect: What would one expect to happen based on classical physics?

*see Homework
this week*

A. A non-zero time lag at low light intensity

B. The kinetic energy of the photoelectron should increase with intensity of light

*↑ max intensity
→ higher E-field*

C. No cutoff frequency *← would need just enough intensity*

D. All of the above

E. As measured (no time lag, kinetic energy of e^- does not depend on intensity, cutoff frequency)

Quantum picture (Einstein 1905)

- 1) Light is made out of concentrated bundles of energy ("photon"), localized in a small volume of space
- 2) Energy content of a photon is related to its frequency:

$$E = h \nu \leftarrow \text{frequency of light}$$

$$h = \text{Planck's constant} = 6.626 \cdot 10^{-34} \text{ J sec} \\ 4.136 \cdot 10^{-15} \text{ eV sec}$$

⇒ Radiant energy is quantized!