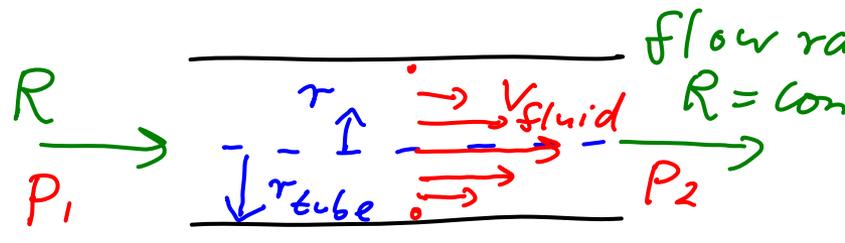


Fluid Friction

- $v_{\text{fluid wrt solid surface}} = 0$ at solid-fluid interface
- Fluid friction/drag opposes relative motion

$$F_{\text{drag}} = \eta A \frac{dv}{dy} \quad \eta = \text{viscosity}$$

- Viscous/laminar flow through pipes ($A = \text{const}$, $\text{height} = \text{const}$)



The diagram shows a horizontal pipe with a flow rate R entering from the left at pressure P_1 and exiting at pressure P_2 . The pipe has a radius r_{tube} . The fluid velocity is v_{fluid} . The flow rate is constant, $R = \text{const}$.

$$R = \frac{\pi r_{\text{tube}}^4}{8\eta} \frac{\Delta P}{L} \quad \Delta P = P_1 - P_2 > 0$$

$$r_{\text{tube}}^4 \propto \underline{r_{\text{tube}}^4}$$

Need $P_1 > P_2$ to provide power that is dissipated by fluid friction! [without friction: use Bernoulli's equation \Rightarrow gives $\Delta P = 0$ for $A = \text{const}$ and $y = \text{const}$]

Recap

• Fluid Drag on a Sphere moving through a Fluid:

- Turbulent regime (big r, v ; small η) : $F_{\text{drag}} = \frac{1}{4} \rho_f \pi r_{\text{sp}}^2 v^2$ } if $Re = \frac{\rho_f r v}{\eta} \gg 24$
- Viscous regime (small r, v ; large η) : $F_{\text{drag}} = 6 \pi \eta r_{\text{sp}} v$ } if $Re \ll 24$

\Rightarrow Reynold's Number:

$$Re = \frac{\rho_{\text{fluid}} \cdot r v}{\eta}$$

r : "typical" dimension of the object

• Terminal Speed of a Sphere:



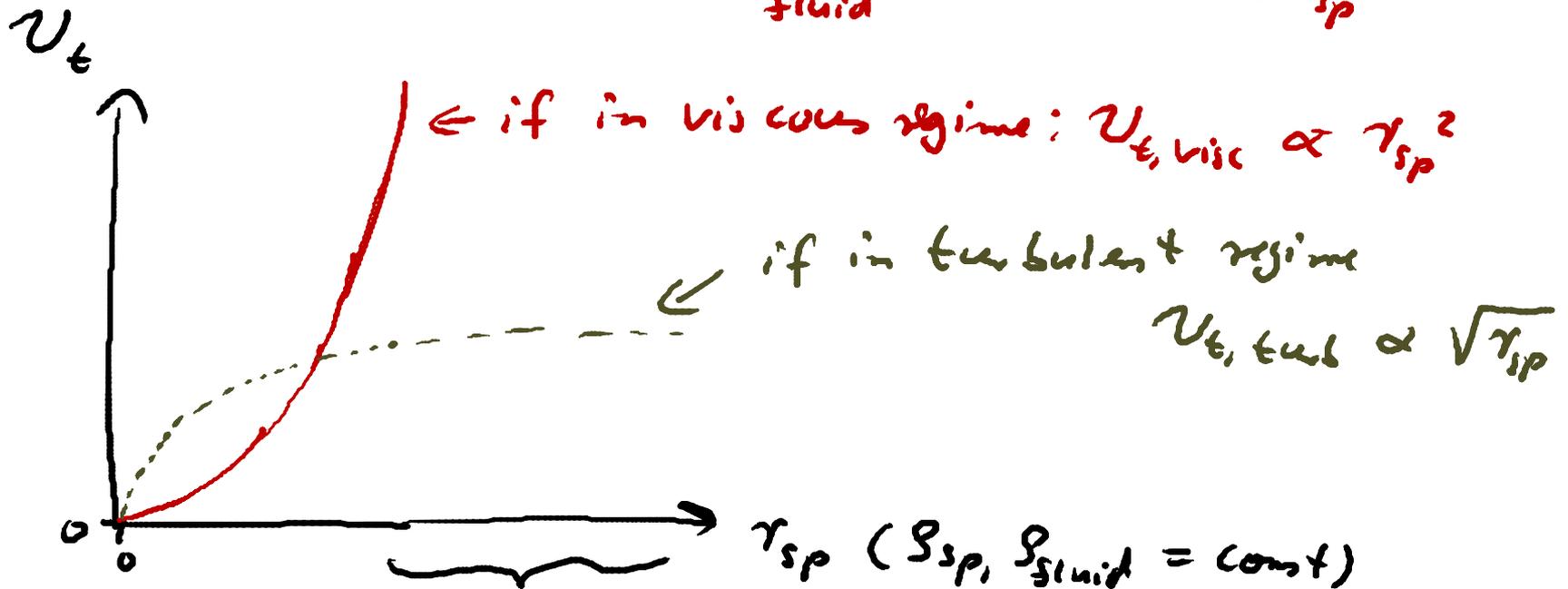
$$v_{t, \text{turb}} = \sqrt{\frac{16}{3} \frac{(\rho_{\text{sp}} - \rho_f)}{\rho_f} g r} \quad \text{or} \quad v_{t, \text{visc}} = \frac{2}{9} \frac{\rho_{\text{sp}} - \rho_f}{\eta} g r^2$$

\Rightarrow to calculate v_t : use formula that gives smallest v_t (biggest F_{drag})

→ In the turbulent regime:

$$F_{\text{drag, turb}} (v = v_t) = \frac{1}{4} \rho_{\text{fluid}} \pi r_{\text{sp}}^2 v_t^2$$

$$\Rightarrow v_{t, \text{turb}} = \sqrt{\frac{16}{3} \frac{(\rho_{\text{sp}} - \rho_{\text{fluid}}) g r_{\text{sp}}}{\rho_{\text{fluid}}}} \propto \sqrt{r_{\text{sp}}}$$



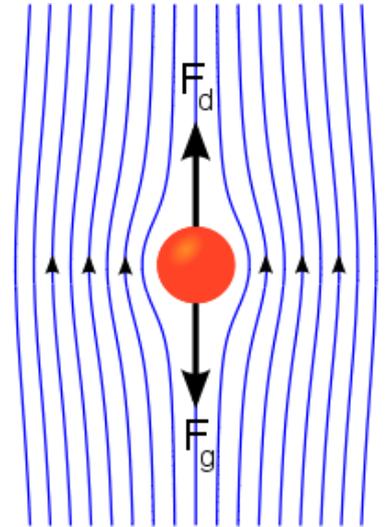
Use formula
for $v_{t, \text{visc}}$

Use formula
for $v_{t, \text{turb}}$

} Use formula that
gives smallest v_t

Today:

- **Surface tension**
- **Bubbles**
- **Liquid-solid-gas interfaces**



What happens?

- A. Air flows from the *large* to the *small* balloon
- B. Air flows from the *small* to the *large* balloon**
- C. Insufficient information

Surface Tension:

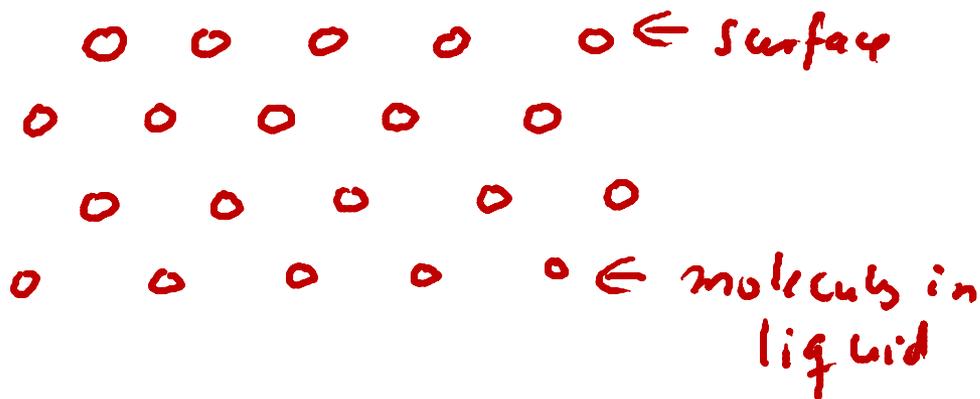
→ in absence of gravity and contact with solid surface

→ liquids will form spheres!

→ sphere: geometry with smallest surface area for a given volume!

→ why?

gas



- Molecules in liquid attract each other
⇒ minimize their energy E by getting close to each other

→ In the bulk of the liquid

N_{bulk} = number of nearest neighbors of a molecule in the bulk

Energy reduction in bulk : $\frac{|E_{\text{bulk}}|}{\text{molecule}} \propto N_{\text{bulk}} \cdot \Delta E_{\text{per neighbor}}$

→ At the surface:

N_{surf} = number of nearest neighbors of a molecule at the surface

Energy reduction at surface : $\frac{|E_{\text{surf}}|}{\text{molecule}} \propto N_{\text{surf}} \cdot \Delta E_{\text{per neighbor}}$

$N_{\text{surf}} < N_{\text{bulk}} \Rightarrow \frac{|E_{\text{surf}}|}{\text{molecule}} < \frac{|E_{\text{bulk}}|}{\text{molecule}}$

⇒ larger energy reduction in bulk

⇒ minimize surface area ⇒ form spheres

⇒ Energy cost to create (or increase) surface area:

$$\gamma = \frac{\text{energy cost to add surface area}}{\text{surface area created}} = \text{surface tension}$$

$$[\gamma] = \frac{\text{J}}{\text{m}^2} = \frac{\text{Nm}}{\text{m}^2} = \frac{\text{N}}{\text{m}}$$

energy
area

force
length

⇒ Surface tension tries to make spheres, which have the smallest surface area/volume!

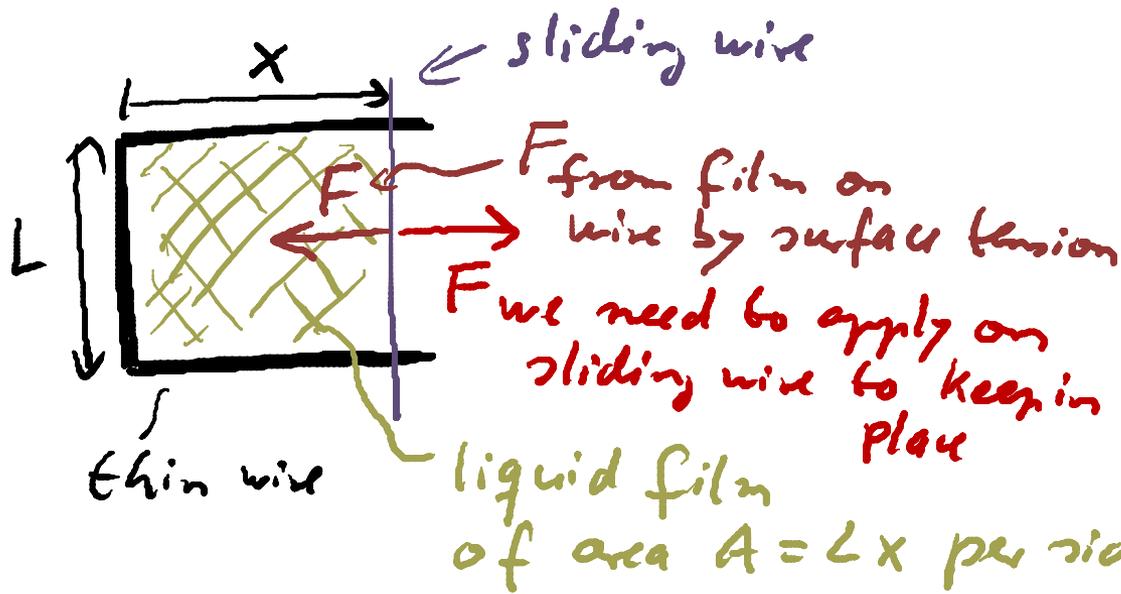
Bubbles...



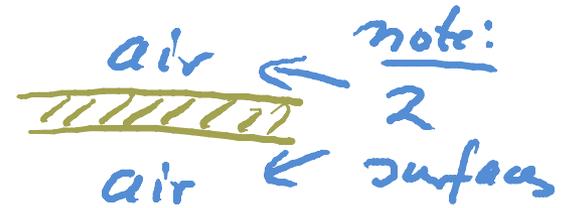


$m \sim 0.01 \text{ g}$, $W \sim 10^{-4} \text{ N}$

Example: Flat liquid film in a wire frame:



side view:



2 surfaces:
top + bottom

$$\Rightarrow \text{Energy of film surfaces} = E_{\text{surf}} = \gamma A \cdot 2$$

$$= \gamma Lx \cdot 2$$

if $x \rightarrow x + \Delta x$

$$\Rightarrow \Delta E_{\text{surf}} = 2\gamma L \Delta x \quad \left. \begin{array}{l} \Delta A \\ \text{increase in energy} \end{array} \right\}$$

$$= \text{work we do by force we apply}$$

$$= F \Delta x$$

$$\Rightarrow 2\gamma L \cos \theta = F \cos \theta$$

$$\Rightarrow |F_{\text{we apply}}| = 2\gamma L = |F_{\text{by surf. tension}}|$$

$$\Rightarrow \boxed{\frac{F}{L} = 2\gamma} = \frac{\text{force}}{\text{length}} \text{ that the fluid}$$

2 surfaces

$$[\gamma] = \frac{\text{N}}{\text{m}}$$

film exerts on its edge

(\perp to edge)

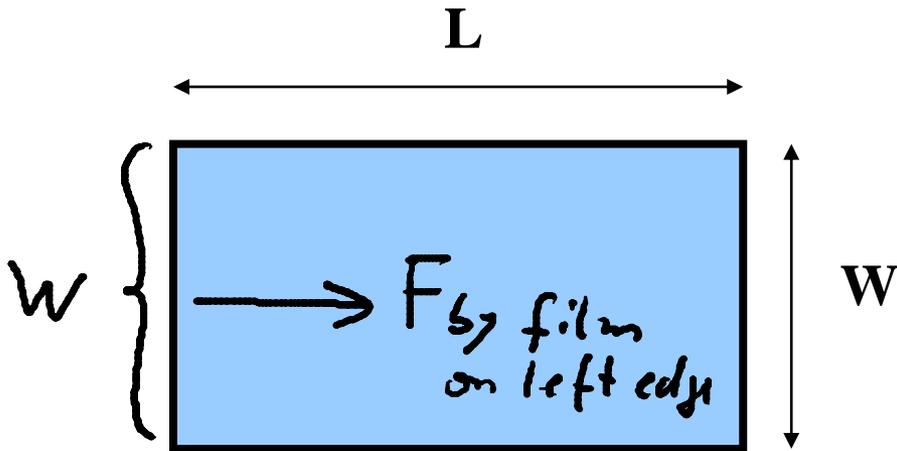
water:

$$\gamma_{\text{H}_2\text{O}} = 0.07 \frac{\text{N}}{\text{m}}$$

$$\rightarrow \text{for } L = 0.1 \text{ m} \Rightarrow F_\gamma = 0.014 \text{ N} \dots \text{ tiny!}$$

But: in the microworld, F_γ is large compared to weight (e.g. insects...)

A soap film with **surface tension** γ stretches across a rectangular **plastic frame** as shown.



What is the force F exerted by the film on the left edge of the frame?

$$\frac{F}{\text{length}} = 2\gamma$$

$$\Rightarrow F = 2\gamma \text{ length} = 2\gamma W$$

A. γL

B. γW

C. $2\gamma L$

D. $2\gamma W$

E. *Insufficient information*

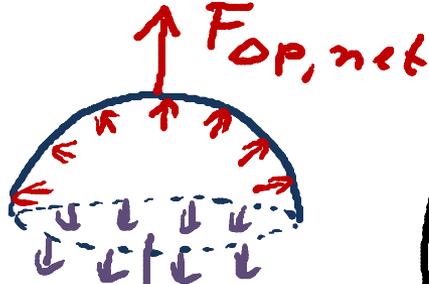
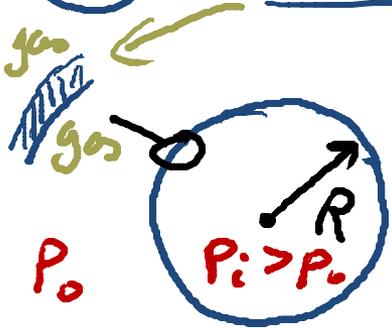
Bubbles...



Bubbles:

(A) "Two-sided" bubble (e.g. soap bubble)

FBD for top half



- surface tension
 \Rightarrow bubble wants to collapse to minimize surface area

- but: $P_i > P_o$ prevents this!

$F_{y, net}$:
 net force from surface tension by bottom half of bubble

$$\rightarrow F_{op, net} = \underbrace{(P_i - P_o)}_{\Delta P} \pi R^2$$

(recall hemisphere question)

$$\rightarrow F_{y, net} = 2\gamma (2\pi R)$$

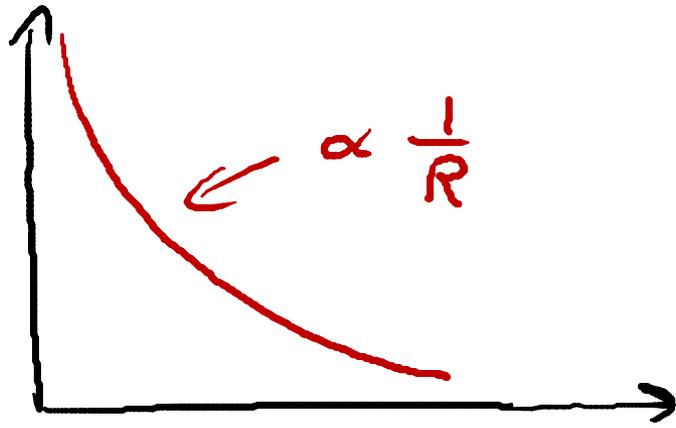
2 surfaces

circumference = length of edge of film

$$\Rightarrow \text{need } \sum \vec{F} = 0 \Rightarrow |F_{op, net}| = |F_y|$$

$$\Delta P = P_i - P_o = \frac{4\gamma}{R}$$

$$\Delta P = P_i - P_o$$



Small bubble

⇒ needs large inside pressure

⑬ "One-sided" Bubble: (e.g. bubble in soda, water droplets)

only one gas-liquid interface

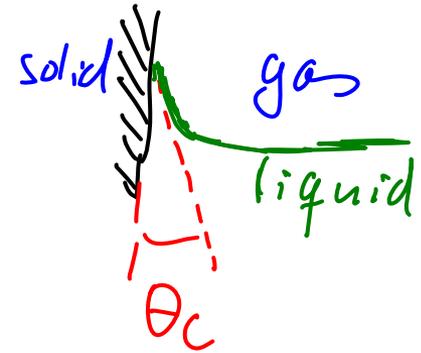
$$\Rightarrow F_{\gamma, \text{net}} = \gamma (2\pi R)$$

$$\Rightarrow \Delta P = P_i - P_o = \frac{2\gamma}{R}$$

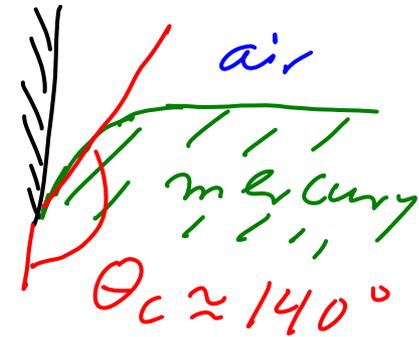
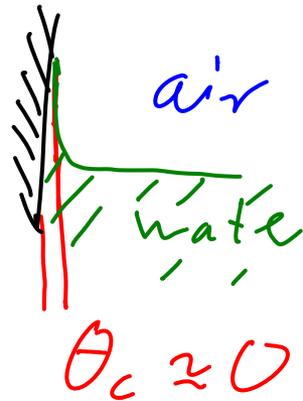
Liquid - Solid - Gas Interfaces:

"good wetting"
(water on clean glass)

"poor wetting"
(mercury on clean glass)



θ_c : contact angle



depends on
liquid and
solid interaction

Difference? Interaction between
molecules in liquid with surface
attractive | repulsive
=> wet solid surface | => don't wet
is energetically |
favorable |

$$\Rightarrow \Delta P = P_0 - P_{\text{top}} = \rho_l g \underline{h} = \frac{2\gamma}{R} \cos \theta_c$$

$$\Rightarrow \boxed{h = \frac{2\gamma}{\rho_l g R} \cos \theta_c} \propto \frac{1}{R}$$

\Rightarrow small R gives large h !